

CLASS 5 CURRICULUM NEWSLETTER



ENGLISH

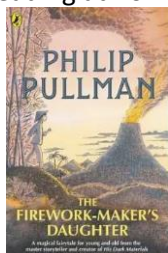
A Portal Story



The children will be learning about writing a non-fiction story where a character is transported, through a portal, to a different world (similar to the wardrobe in Narnia). This genre encourages descriptive writing through the characters, setting, journey through the portal, alternative world and their challenge to return home. We will look at several different portal stories and how the characters react to their new environments.

Recommended Reading for Pleasure

We will continue reading 'The Firework-Maker's Daughter' by Philip Pullman. We will also have discussions weekly about the books the children are reading at home.



IMPORTANT DATES

World Book Day – Thursday 7th March

Class Assembly – Thursday 21st March

Parent's Evenings – Tuesday 12th March and
Thursday 14th March

ST MICHAEL'S C of E PRIMARY SCHOOL

YEAR 5

SPRING HALF TERM 2 2024

CURRICULUM NEWSLETTER

SCIENCE

What do we know about Earth and Space?



In Science we are continuing our topic of Earth and Space. We will be learning about lots of interesting points for discussion including the planets; the movement of the Sun, Earth and Moon; day and night; seasons and phases of the Moon.

DEAR PARENT

We hope that this newsletter provides you with some key information about what your child will be learning this half term and how you can support this at home.

PE will be on **Tuesdays** and **Thursdays**.

SUPPORTING YOUR CHILD AT HOME

Maths homework will be set weekly on Mathletics, children should also practise times tables on TT Rockstars.

Please also encourage your child to learn their weekly spellings, spelling tests will be on Wednesdays. Spelling words to learn will be logged in reading records each week.

You can also support your child's learning at home by hearing them read and talking to them about what they are reading.

Please make sure reading records are signed and brought to school every day.

Thank you for your support. If you have any questions, please don't hesitate to contact us.

Mrs Lambert and Mrs Shennan (Class Teachers)

MATHS

Decimals and Percentages

The children will be learning that both proper fractions and decimals can be used to represent values between whole numbers. They will learn to order and compare decimals with varying numbers of decimal places. Rounding will build on earlier work on place value. They will explore percentages and be able to express them as both decimals and fractions.

Perimeter and Area

The children will be learning to find the perimeter of rectangles, rectilinear (compound) shapes and polygons. They will learn the difference between regular and irregular shapes.

HISTORY

The Mayans

We will uncover the mysteries of the Mayan civilisation with this fascinating topic. We will start by taking a trip deep into the rainforests of Central America and explore Mayan ruins and from there embark on a journey that will help us uncover the life, society and civilisation of both ancient and modern Mayan people.



RELIGION & WORLDVIEWS

How is Easter celebrated across the world?



Christians all over the world celebrate Easter. They are all celebrating the same event but have different traditions. We will explore how Christians celebrate Easter and what is the same and what is different. We will identify which traditions are directly connected to the Easter story and those that are simply cultural.

COLLECTIVE WORSHIP

HOPE, COURAGE & ENDURANCE

For Christians 'having courage' or 'strength to carry on' is linked to faith in God's promises - promises of God's presence, protection and power.



'Be strong and courageous. Do not be frightened, and do not be dismayed, for the LORD your God is with you wherever you go.' Joshua 1:9

DESIGN TECHNOLOGY

Building Bridges



We will investigate the history of bridges and how they are constructed. We will learn about different types of bridge structures and explore their effectiveness. We will work as engineers to design, develop, build prototypes and evaluate different structures whilst meeting given design challenges.

FRENCH

Knitted Knowledge

- I can name, and pronounce correctly, five Paris landmarks.
- I can say which animals I like or don't like using *J'aime* and *Je n'aime pas*.
- I can recognise a growing number of question words in French.

Super Skills

- I can ask and answer questions using question words such as *comment*, *quel* and *combien*.
- I can ask and answer questions about likes and dislikes and about how many animals there are.

PE

Rounders

We will develop the quality and consistency of our fielding skills and understanding when to use them such as throwing underarm and overarm, catching and retrieving a ball. We learn how to play the different roles of bowler, backstop, fielder and batter and to apply tactics in these positions.

Dance

We will copy and repeat choreography, choreograph and perform a variety of dance actions to music; use different features in a dance; work individually and collaboratively; observe and feedback to others.

COMPUTING

Programming – Repetition in Games



In Computing we will learn that repetition in programming is also called looping and that in programming, there are infinite loops and count-controlled loops. We will develop a design that contains 2 or more loops that run at the same time.

PSHE

In PSHE we will have lots of discussion about our bodies and what makes a healthy lifestyle. We will learn about the risks associated with smoking and alcohol. We will learn some basic first aid and emergency procedures. We will talk about body image, relationships with food and use our knowledge to make healthy choices.

MUSIC

The Fresh Prince of Bel-Air

This half-term we are learning the song 'The Fresh Prince of Bel-Air'. We use an integrated approach to music where games, the interrelated dimensions of music (pulse, rhythm, pitch etc.), singing and playing instruments are all linked. We will listen and appraise 'The Fresh Prince of Bel-Air' as well as other hip-hop songs, we'll do lots of musical activities and learn and perform the song.